# Introduction to Network Security

Chapter 12

**Network-Based Mitigation** 

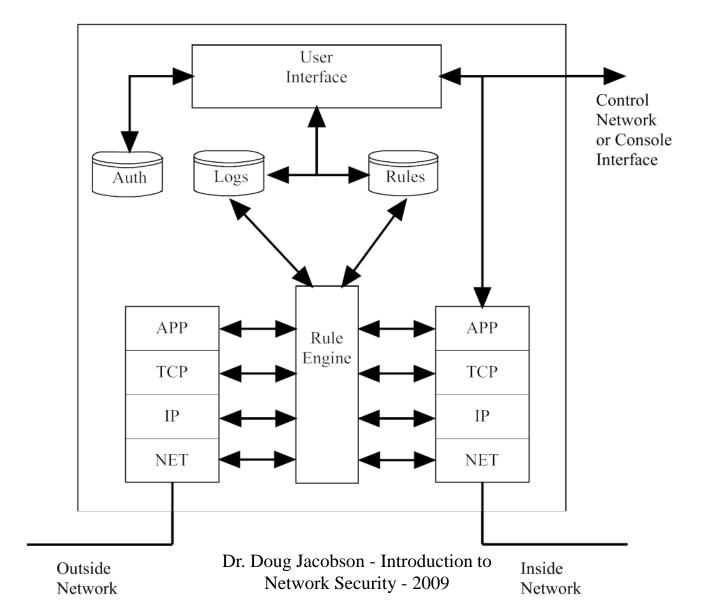
### **Topics**

- Network-Based Mitigation
  - Network Firewalls
  - Intrusion Detection and Prevention
  - Data Loss Prevention

#### **Network Firewalls**

- Designed to "look" at each packet on the network and decide if the packet should be allowed to pass through the firewall or not.
- Uses set of rules to decide if the packet should be blocked
- Rules are typically based on the packet headers (IP & TCP)
- Public domain versions are available

### **Firewall**



#### **Firewall Rules**

#### Stateless

- Each packet is independent
- Very fast and simple to implement
- Only simple rules
- Example: block all UDP but port 53

#### Stateful

- Deals with packet streams
- Slower and requires more resources
- Can implement complex rules
- Example: Block all port 53 unless there is a pending request.

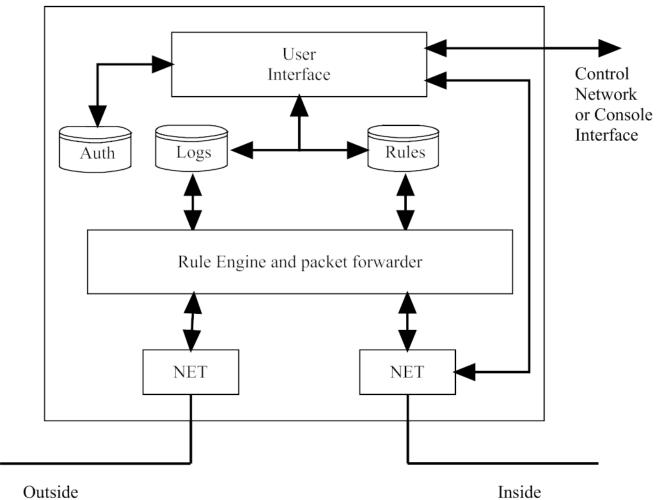
#### **User control**

- GUI on the device
- Network based
  - Typically password protected
  - Only allows access to control interface from inside network
  - Can use a separate control network

## Firewall types

- Transparent
- Router-based
- NAT-based
- Application

### **Transparent Firewall**

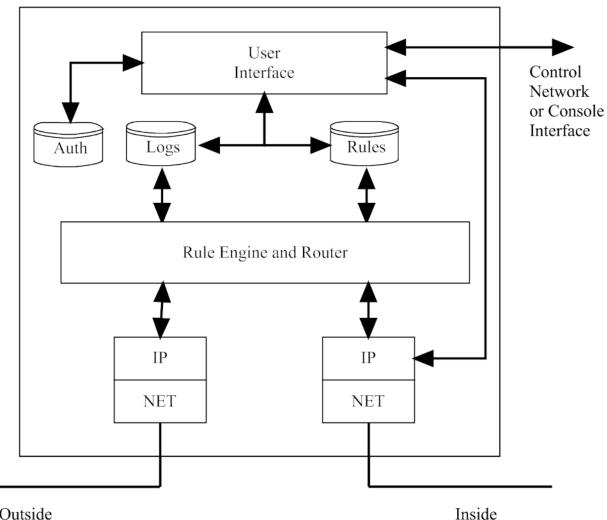


Network

### **Transparent Firewall**

- Two network interfaces
- "sniff" traffic
- Does not have an IP layer for the packet flow
- No need to change network configuration
- Can be implemented as a single port firewall
- Typically simple rule set (mostly stateless)

## Filtering Router



Outside Network

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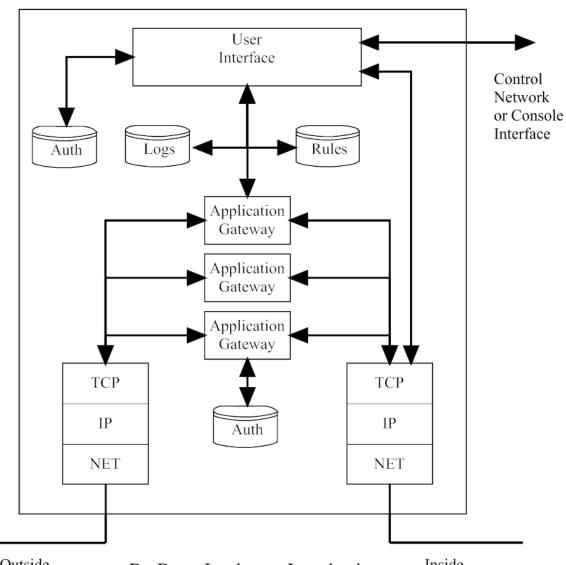
## Filtering Router

- Acts like a normal router
- Both stateless and stateful (with simple rules)
- Often some stateless firewall functionality included in most routers

#### **NAT-Based**

- Implemented as part of a NAT
- Firewall rules can restrict traffic even more than a normal NAT

### **Application Firewall**



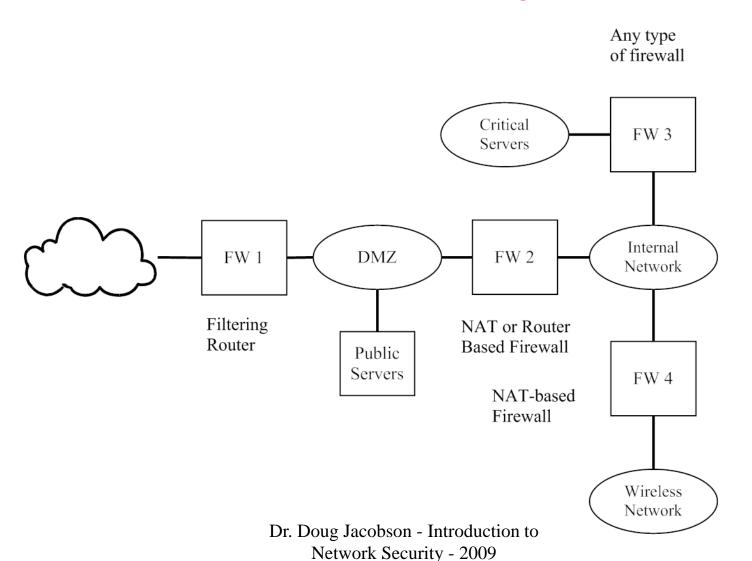
Outside Network

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### **Application Firewall**

- Uses application gateways to allow a user to gain access through the network.
- Application gateways look like an application and typically require userbased authentication to gain access through the firewall.
- Also typically supports NAT functionality for applications without a gateway

# **Firewall Deployment**



## **Firewall Deployment**

- DMZ
  - Used to support public servers

# Intrusion Detection/ Prevention

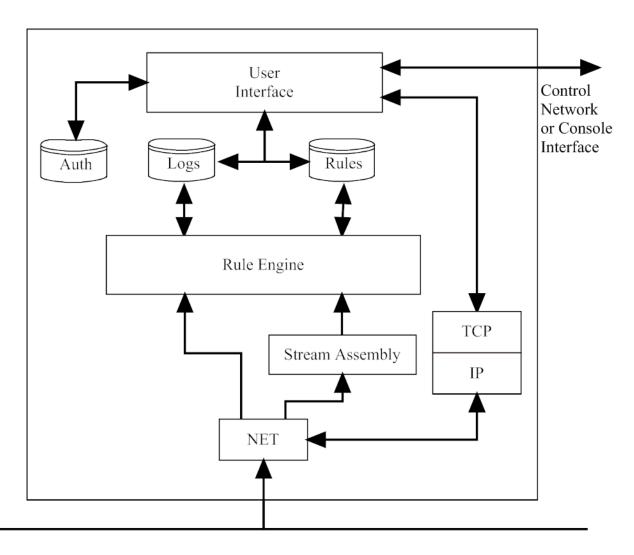
#### IDS

 Watches the network traffic looking for traffic patterns that could be an attack

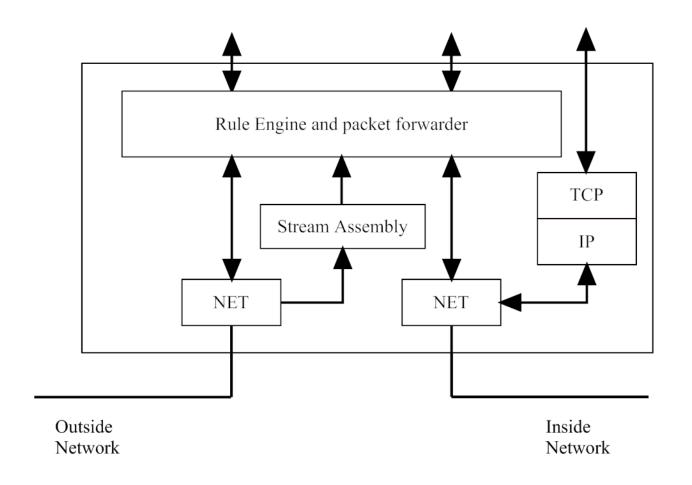
#### IPS

 Same as an IDS, but will also block traffic based on rules

#### **Intrusion Detection**



#### **Intrusion Prevention**

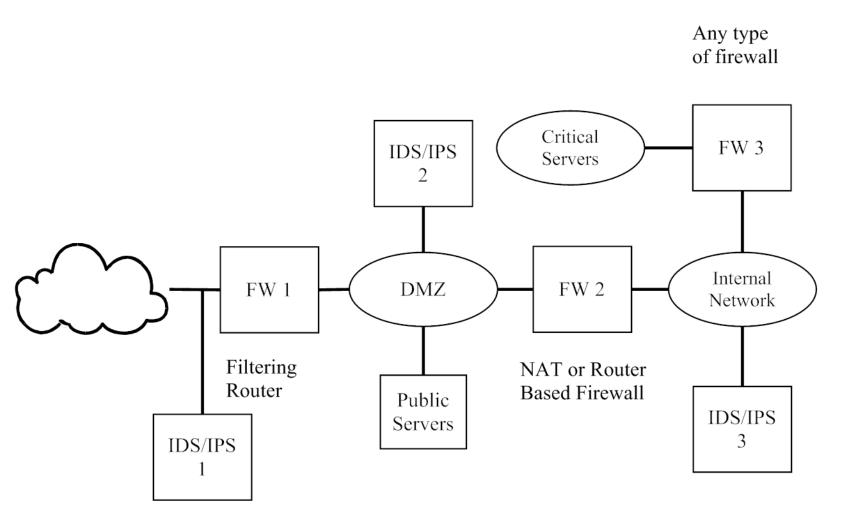


**Intrusion Prevention** 

#### **IDS/IPS** rules

- Correctly identify the attack
- False Positives
  - Identifying an attack that is not there
- False Negative
  - Missing an attack
- Balance between the false positive and false negative rate is difficult
- Large log files are hard to deal with

# **IDS/IPS Deployment**



#### **Data Loss Prevention**

- Stop data from leaving an organization
- Like an IDS/IPS except it looks at the payload
- Two data types
  - Structured: data that can be matched to a list like credit card numbers
  - Unstructured: data like letters or memos

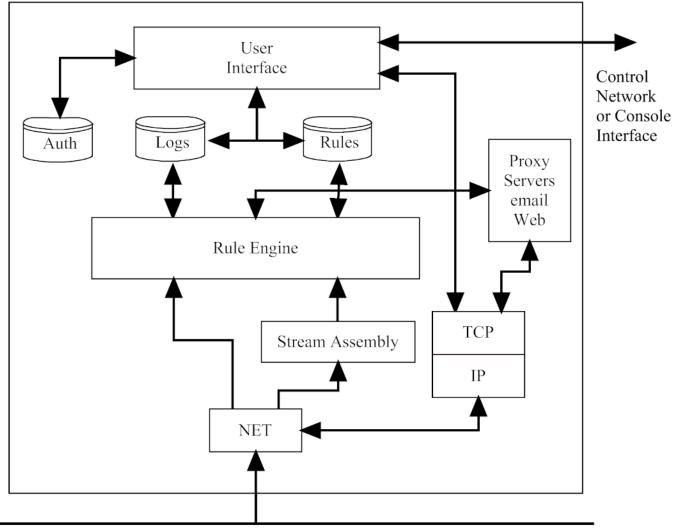
#### DLP

- Structured data
  - Pattern matching
- Unstructured
  - Fingerprinting
  - Lexical analysis

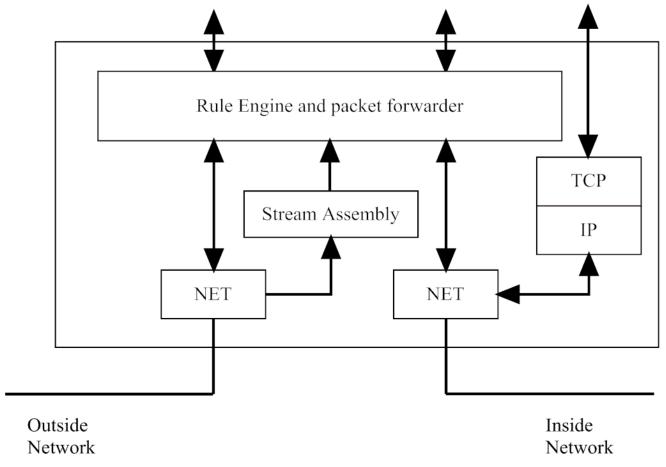
#### DLP

- What to do when you find data leaving
  - Block
  - Log
  - Redirect or quarantine

# Single Port DLP



### **Dual port DLP**



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